

**2017 RANCH RODEO**  
**Event Rules**  
**11:00 July 22, 2017**

**WHEN ANY RIDER IS OFF THEIR HORSE ROPES MUST BE UNTIED FROM THE SADDLE HORN !**  
**( Cannot be tied on when off their horse) IMMEDIATE DISQUALIFICATION !!**

### **1. Sorting**

- All team members must be horseback. All riders may cross the starting line at any time, but only one rider may sort at a time.
- A group of cattle will be held behind the starting line. Cattle will be numbered and must be sorted in numerical order. The announcer will call the starting number as the team approaches the starting line. Time begins when the first rider crosses the starting line.  
Example: If 4 is called, cattle will be sorted 4,5,6
- Without loping in the herd, the team will have two (2) minutes to sort their assigned three (3) out of the herd and cross the line. Sorted cattle must be held across the line. Any wrong numbered cattle across the line will result in a NO TIME.
- Time is called when all three (3) head have crossed the line in numeric order. Fastest time on three (3) head or if time expires, the team with the most cattle across the line in numerical order wins.
- In the event of a tie (3 teams with 3 head in 2 minutes) the points will be divided equally.
- ALL JUDGES DECISIONS ARE FINAL!

### **2. Branding**

- All team members line up at the end of the arena behind the line.
- One (1) Steer is let out into the arena at the opposite end and time begins.
- At that time, Brander may ride to the bucket on horseback and wait - but the iron must remain in the bucket until the steer is on his side and the whistle is blown.
- Steer may be headed & heeled or headed & mugged but must be on it's side with all ropes off before the whistle is blown. (Cattle cannot be drug off their feet.)
- Four (4) Loop Limit
- When the whistle is blown the Brander must run on foot with iron to brand the steer.
- Steer must be on the ground when branded with all ropes off.
- Time is called when the steer is branded on his side.
- 2 minute time limit

### 3. Team Penning

- A herd of numbered cattle will be held behind a line at the end of the arena.
- As riders approach the line, the announcer will call a number that has been drawn for them. The team must cross the line immediately after the number has been called. If the team stops as if looking for their cattle, the flagman will drop the flag starting time before they cross the line. The team may not have more than 1 man in the herd at a time. More than 1 man in the herd will result in a 30 second penalty. Time begins when the first rider crosses the line. All of them may cross the line and anyone may cut the cattle.
- **NO LOPING IN THE HERD** – the team has two (2) minutes to cut two (2) head of calves bearing their designated numbers and pen them in the portable pens at the opposite end of the arena. Any wrong numbered cattle across the line will result in a NO TIME.
- **NO MORE THAN 2 CALVES may be penned.** If time is called with any wrong numbers penned or more than 2 calves penned, team will be disqualified. There will be a 30 second penalty for loping in the herd. Second penalty for loping in the herd is a disqualification.
- Contact with cattle by hands, ropes, bats or any other equipment or hazing with any equipment or apparel will result in a no time.
- The team with the fastest time and most correctly numbered calves penned wins. A team may call for time on 1 calf.
- Any team may be disqualified for unnecessary roughness of the cattle at the judge's discretion.
- 2 minute time limit

### 4. Steer Roping and Tying

- All team members line up at the end of the arena behind the line.
- One (1) steer is let out into the arena at the opposite end and time begins.
- Steer must be headed, mugged and thrown. (Cattle cannot be drug off their feet.)
- Two (2) Loop Limit.
- Steer must have 3 legs tied, all ropes removed – flagger drops the flag and steer must stay tied for 6 seconds.
- 2 minute time limit

## 5. Steer Loading

- All members on the line at the end of the arena.
- One (1) steer is let out into the arena at the opposite end and time begins.
- The steer is then roped and loaded into the trailer. (Cattle cannot be drug off their feet.)
- Two (2) loop limit.
- **THE STEER MUST LOAD FIRST and all ropes removed.**
- Then load one horse – ( all ropes must be removed from horse)
- The **GATE MUST BE LATCHED CORRECTLY and ROAD READY** on the trailer and all members must be in the cab of the pickup.
- Time will stop when **ALL pickup doors are closed.**
- No rider may ride the horse into the trailer.
- There will be no steer abuse or equipment abuse.
- 3 minute time limit.

## Ranch Rodeo Rules July 22, 2017

- All contestants must wear Western Hats, Western Boots, jeans and a long sleeve shirt while in the arena.
- Teams are limited to 4 Contestants on each team. Each member of that team must be named on the entry form prior to the Ranch Rodeo competition.
- All teams are allowed up to 2 alternates from another team.
- Each team shall designate a Captain who is the only team member allowed to confer with the judges on disputes.
- In roping events, ONLY legal head catches permitted.
- Working positions and stock numbers for all events shall be the result of a draw.
- Any undue roughness of stock or personal animals, (Kicking, whipping, tripping, gouging eyes, or any action which is totally unnecessary) is strictly prohibited. NO EXCEPTIONS.
- No alcoholic beverages permitted in the arena. NO EXCEPTIONS!
- No loud, obnoxious profanity or unsportsmanlike conduct.
- The violation of any conduct rule could result in Team disqualification.
- The 10 point system will be used. 10 points for 1<sup>st</sup>, 9 points for 2<sup>nd</sup>, 8 points for 3<sup>rd</sup>, 7 points for 4<sup>th</sup>, and 6 point for 5<sup>th</sup>. No times, no shows or no riders will receive 0 points.
- Final placing shall be the result of the total accumulation of points earned in all events.
- Prior to the competition - the Judge will select 1 tie-breaker event. In the event of a tie, the team that places highest in the tie-breaker event will be the winner.
- **THE JUDGES DECISIONS ARE FINAL!!!**
- The Ranch Rodeo Committee has the option to change or reduce the number of events depending on the number of teams entered.

**Dripping Springs Fair and Rodeo  
Dripping Springs Ranch Park**

**RANCH RODEO REGISTRATION**

**July 22, 2017**

**11:00 AM**

**Registration closes @ 9:30 AM**

Team Name: \_\_\_\_\_

Cowboy Name: \_\_\_\_\_ DOB: \_\_\_\_\_

Cowboy Name: \_\_\_\_\_ DOB: \_\_\_\_\_

Cowboy Name: \_\_\_\_\_ DOB: \_\_\_\_\_

Cowboy Name: \_\_\_\_\_ DOB: \_\_\_\_\_

Please provide one address for team:

Name: \_\_\_\_\_

Address: \_\_\_\_\_ City: \_\_\_\_\_ ZIP: \_\_\_\_\_

Phone: \_\_\_\_\_ Email: \_\_\_\_\_

**Ranch Rodeo Events**

\*Sorting \*Branding \*Team Penning \*Steer Roping and Tying \*Steer Loading

**\$500 entry fee per team 80% payback.** Buckles for top winning team members.  
Buckle for Top Hand, and an Award to the Top Horse.

Pre Registration Preferred, but teams may enter the day of the event. **Entries close at 9:30 am.**  
**CASH PAYMENT ONLY** the day of the event. There will be an ATM on site.

Mail Entry to:  
**DS AG BOOSTERS**  
PO BOX 1008  
Dripping Springs, Texas 76820

Rules provided prior to event. A Signed release and waiver of liability form must be provided before a participant will be allowed to take part in any event. For information please call:  
Gary Robichaux: **512-413-1972** or Mike Carroll **512-784-8218**

